Week 4 (1/3)

In these three videos, Scott Klemmer introduces 10 Usability Heuristics to me by using many examples of websites that exist in the real world. He divided these ten rules into three parts: understanding, action and feedback. And every detail is backed up with many website examples. The most important thing I have learned is a more detailed interpretation of the ten methods. Sometimes boring words do not make me understand the meaning, but these practical examples give me a better explanation. These more examples are very helpful for my assignment one.